Building a Meshtrus

Building a Meshtrus

An official guide to the Meshtri species
created and written by Colbeala Moghes @

POLYVISHAP

Aerosmaw

BITES

(**18+**)

Introduction

Hey there! Welcome to what is essentially an official guidebook, containing information that is at most essential for creating your own Meshtrus character.

Meshtri (plural for 'Meshtrus', like how 'Cacti' is plural for 'Cactus') are a free and open fictional cyber-beast/furry species created by Colbeala Moghes, otherwise known as Polyvishap and AerosmawBites online, as a frantic result of extreme boredom mixed in with intrusive thoughts about gaming computers turned anthropomorphic hybrid cyborg beasts.

Yes. Free as in Freedom, Free as in Beer kind of free.

The Meshtri are essentially a glorified idea of home computers, whenever built for regular needs or gaming, transform into massive robotic furries, meaning that *they are not created as a replacement for Protogen, Synths, etc.*, but merely an idea aimed to help inspire creative people to design cyber/robotic kind of furry characters or sonas, but don't want to feel like they're restricting themselves to reptilian features only, if that is one of their main concerns.

Although, The Meshtri may still feature reptilian or draconic characteristics, shall the designer feel like including them in their Meshtrus character! There really is no limit to this! The point of the Meshtri species is to have fun with them.

Your Meshtrus can even be a living table if you want!

…because – yes, someone made a table into a gaming PC.

…isn't technology just amazing?

Content Guidance

This guidebook, while there is no frequent graphic imagery, contains written details and other information that would be considered NSFW (Not Safe for Work) and is not suitable for readers under the age of 18.

Any sections containing NSFW details will be marked with respective ⚠ **Content Warning**s.

Following any NSFW details is completely optional.

Reader discretion is advised.

Terms of Use

Meshtri are a free and open fictional cyber-beast/furry species, meaning that you are free to create as many Meshtri characters as you like without seeking anyone's approval for your Meshtrus design and use them for almost any purpose (as long as it isn't illegal or outright immoral).
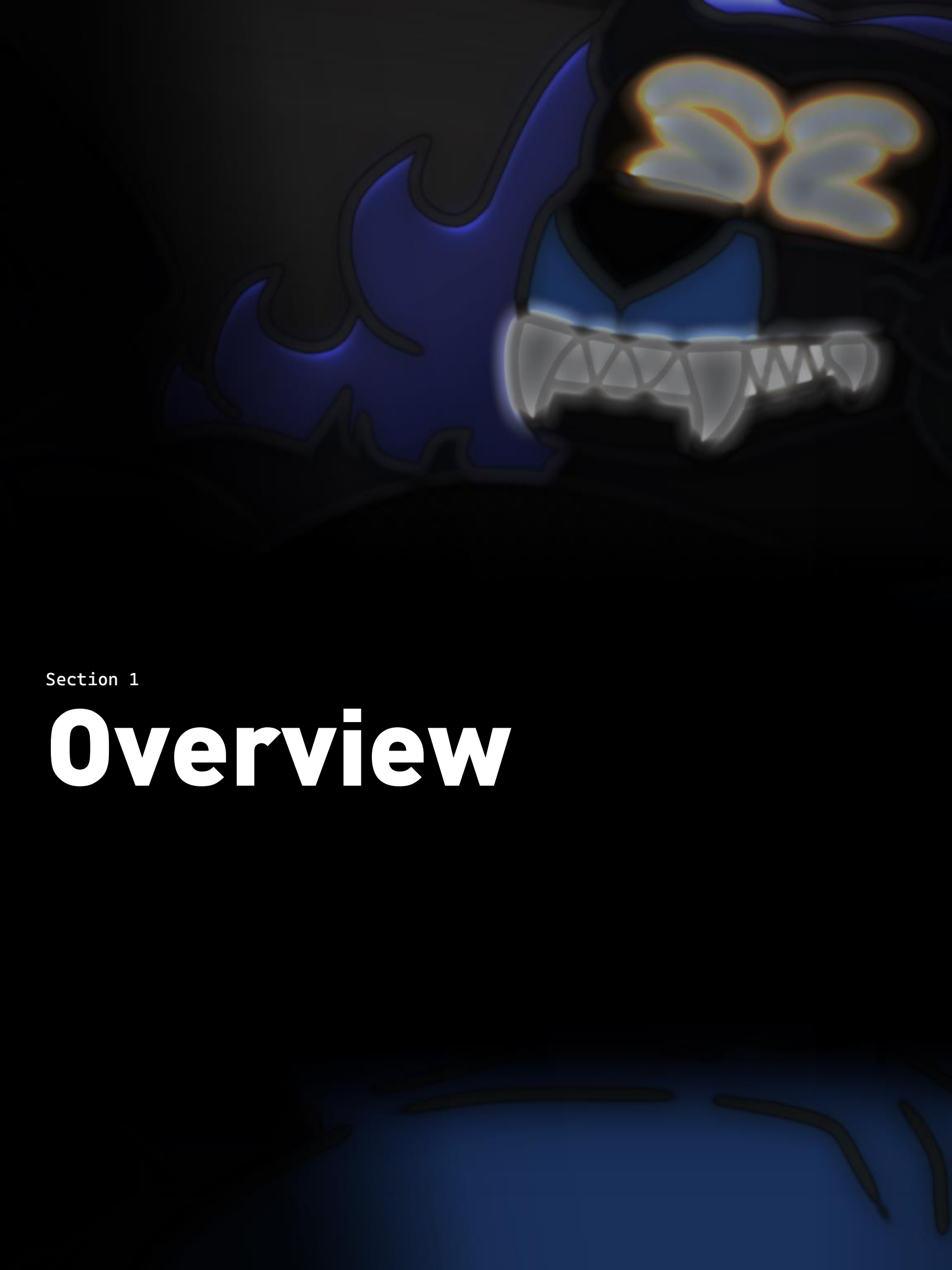
Please bear in mind that creation of Meshtri characters for commercial purposes is extremely limited.

You are allowed to create content featuring Meshtri characters commercially if you are accepting and fulfilling art commissions (including YCH auctions).

However, it is forbidden to use Meshtri character designs for

– character adopt auctions (I'd rather you give them away for free, if the person buying your computer the Meshtrus character is based on also happens to be a furry);

– publishing on any sort of blockchain system (e.g. NFTs);

– marketing purposes (e.g. creating brand/company mascots) – because corporations can go fuck themselves (that also includes MSi trying to win furries over, for the record);

– etc.

If you are developing a game, producing an animated film, writing a comic or a novel planned for commercial release and want to create a Meshtrus character for it or have any questions concerning commercial usage, I can be reached at aerosmawbites@proton.me

Section 1

Overview

What are Meshtri?
(plural for Meshtrus)

A Meshtrus is an anthropomorphic, monstrous cyborg-like creature that essentially is a living computer that either sits in your cramped bedroom, your cramped office, your cramped garage or your very cramped basement. Depending on its model type, it can even follow you around!

Meshtri are relatively friendly and affectionate beings in nature, meaning that the chances of them becoming aggressive is incredibly slim.
They serve as playmates, assistants, caretakers, therapists, guardians – any kind of individuals accompanying their owners, provide emotional support and have fun with them.
Over long time period of living with their owner, depending on if the Meshtrus is treated well by their owner, they can grow very attached to the owner and have varying expanding options to explore their relationship.
They can't specifically deal with internal government tasks due to their carefree nature.

However, Meshtri can sense life threats or any kinds of danger and they are protective over admins and their close ones – they will engage in defensive combat if they must.

Meshtri are typically larger than an average human being (minimum height ranging between 8"10 to 11 feet), making them perfect for any physical endearment.

It is never a good idea to start physical fights with any Meshtri, as their strikes would leave penetrating trauma. For a rough estimation of strike power, the least painful strikes would be the same as getting hit in the head by a sledgehammer, and the most painful strikes can be so much compared to as being struck by a speeding train.

Origins

The Meshtri are a byproduct of some freelance IT university graduate's boredom. The boredom that has led the First Creator's imagination to run, perhaps, a bit way too wild while building his dream PC setup.

What we're trying to say is that The Meshtri exist because someone got drunk, bored and built the first massive robotic creature, and the First Creator's neighbors caught up on it once it made a big hole in the roof on accident.

And some of said neighbors wanted to build a Meshtrus of their own. Then many more started building Meshtri since that night.

And this is how we got here today.

Universal Meshtrus States

– **Available Mode**: The Meshtri live about their lives, typically engaging with their users in activities outside of computer screen time;

– **Standby Mode**: The Meshtri "fall asleep" to regain power. During Standby Mode, only essential mechanisms (i.e. fuel processing unit, ventilation systems) remain active;

– **Desktop / Virtual Reality Usage Mode(s)**: The Meshtri function as personal computers. During 'personal computer' modes, if there are any peripherals connected within the pectoral frontal storage cases, they will be ejected out of the Meshtri oral cavity – otherwise, the special peripheral board(s) can be hooked up to either thigh panels' ports;

– **Powered Off**: The entire system of a Meshtrus becomes completely shut down. Used very rarely, as Meshtri can enter that state during manual PC part replacement procedures to reduce the risk of inflicting internal or psychological damage to them.

Meshtri model types

⚠ **Content Warning**: Minor references to NSFW themes.

Standard Personal Home Model Type

These are the commonly constructed and universally utilized Meshtri with most common components.

Most vital parts can be manually replaced, though it is advised to keep a Meshtrus powered off before starting - and throughout - the procedure to avoid causing physical and psychological damage to the beast.

It is preferred that this procedure is done with the help of a professional.

Mobile Pleasure Model Type

These are the Meshtri designed for travel suitability and constructed with unlocked features allowing for fulfilling intimate fantasies, including but not limiting to varying sexual fetishes.

Some features standard models utilize are typically either temporarily deactivated or outright not included to maintain optimal temperature.

System component replacement can be done by providing a Meshtrus newer parts for consumption. Former parts will be ejected through their oral cavity.

⚠In order to obtain parts (including additional, optional items) required to build this model, you are required to be of 18 years of age minimum.⚠

It is entirely possible to combine multiple features from different models into one Meshtrus.

Personalities

Left to Right: example Meshtri representing Windows, Mac OS and Linux/Steam OS
(Windawas, Macpaulus, Steamikus)

Personality and mentality of a Meshtrus may initially vary, and that is often determined by the installed Operating System and for what purpose a Meshtrus is built for.
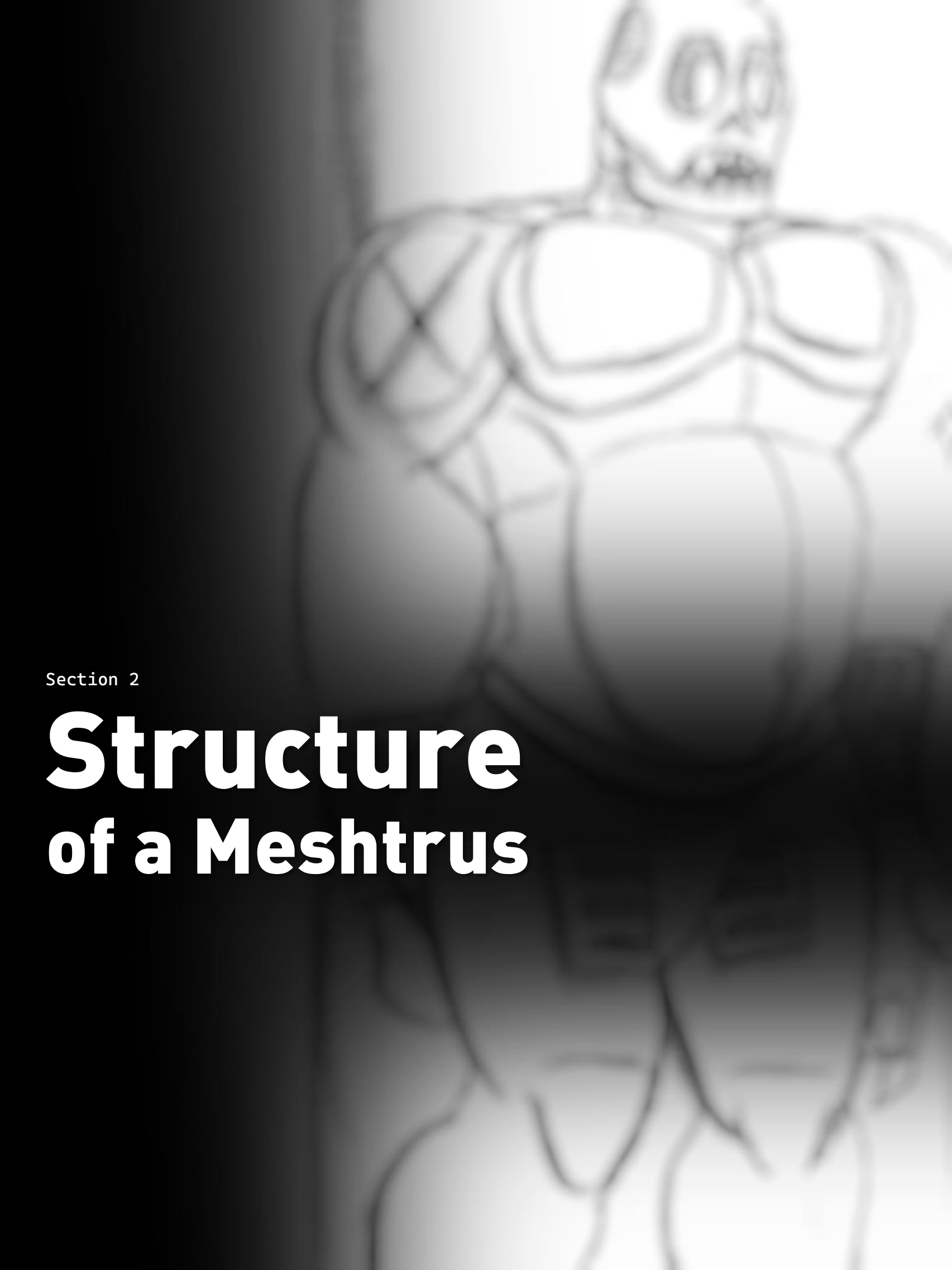
Personalities can change overtime based on personal experience and the environment. so please treat them nicely. :(

Installed Operating System	Mentality
Microsoft Windows (common)	Outgoing, shameless, adaptive, etc.
Apple MacOS (rare)	Strict, prideful, extravagant, etc.
Linux Kernel Based OS (common)	Open minded, chill, experimental, etc.

Personalities

Personality Type (M&B 16 Type)	Use Purpose (examples)
INFP	Writing, Gaming (specific game genres); etc.
INFJ	Communication; Feedback
INTP	Digital Design; Research
INTJ	Software Development; Architecture
ENFP	Experimenting; Travel; Wide variety of activities
ENFJ	Gaming (most game genres); Education; Multi-tasking; Caretaking
ENTP	Analytics; Presentations; Podcasting; Journalism
ENTJ	Project Management; Tech Support; eSports
ISFJ	Personal Therapy; Medical Care; Accompaniment
ISFP	Creative Endeavors (e.g. Digital Art, Music Production)
ISTJ	Moderation/Administration; Accounting; etc.
ISTP	Prototype Design; Benchmarking; 3D-printing; Gaming (game modding); etc.
ESFJ	Courier; Housekeeping; Emotional support; Charity; etc.
ESFP	Video Editing; Media Playing; Entertainment; etc.
ESTJ	Project Management
ESTP	Gaming (specific game genres); Deep Web Surfing; etc.

To get a better grasp at meanings of each M&B 16 personality types, you may visit https://www.16personalities.com/personality-types!
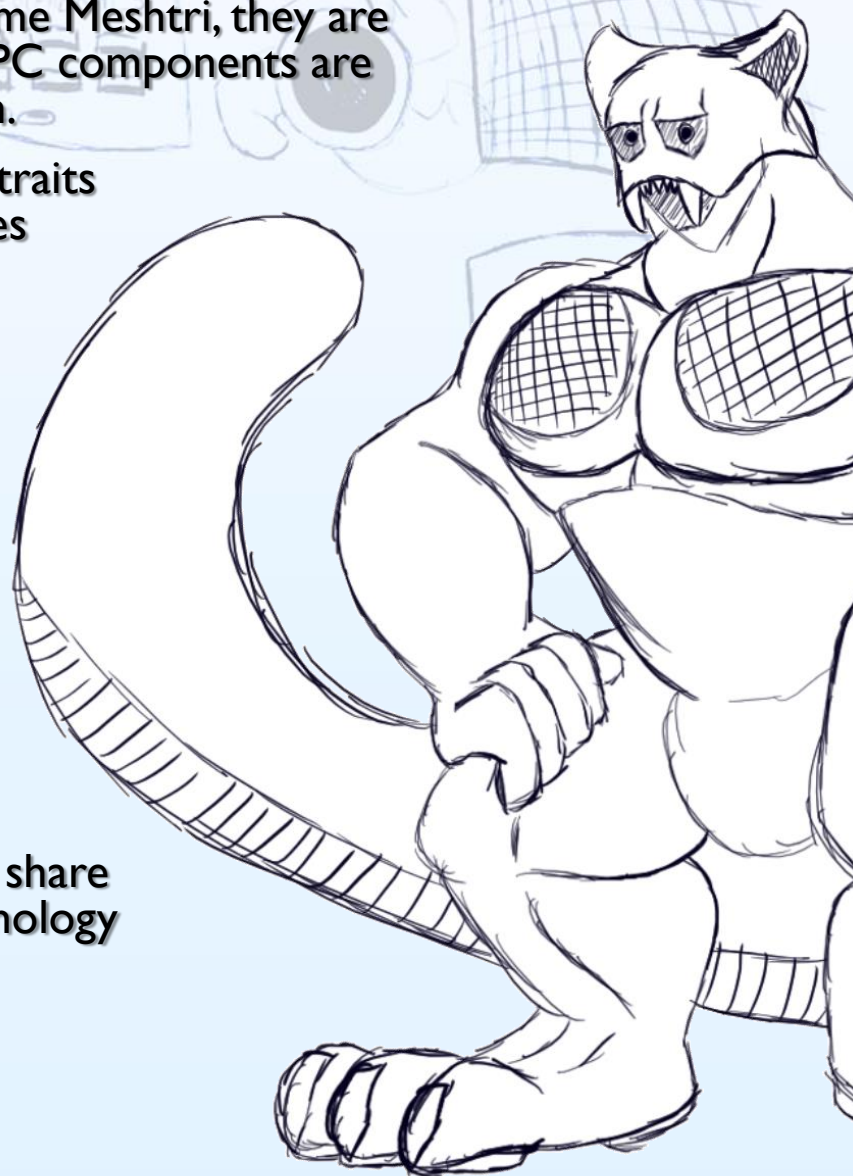
Structure
of a Meshtrus

Morphology

While a Meshtrus may be used as a personal computer, it is still a living beast that has cyborg traits, but isn't artificial nor too robotic, either.

Meshtri are commonly mortal, with their lifespan being nine times longer the average lifespan of any regular computers (i.e. if a laptop can last for 20 years, and if a Meshtrus is formed over said laptop, that Meshtrus can initially have a lifespan of up to 180 years), although their lifetime may depend on how frequently they're being taken care of through means of technical maintenance and PC part replacements/upgrades. In case of some Meshtri, they are likely to achieve immortality if their PC components are maintained and cleaned often enough.

Meshtri usually gain their animalistic traits off of PC casing branding (or the vibes associated with said brands or companies owning said brands), but if the brand has nothing referencing any animal or creature, it (or it's admin) can choose whatever animal to base it's traits off of.

Additional traits from other animals can be included based on peripheral brandings, too.

As part of their anatomy, outside of computer components, they possess unique organs that may share resemblance between everyday technology and real organs of any other animal, some of which will be referenced throughout this section.

How computer parts affect which parts of a Meshtrus

As you build your desirable Meshtrus, first: close your eyes and imagine how your perfect Meshtrus would look like.

Second: after you're done fantasizing, keep reading this section. Because the parts that are regularly used for building regular home computers have varying effects on Meshtri physique and mind.

- **Processors (CPU)** affect the way Meshtri think and how fast they respond;

- **Graphics Cards (GPU)** affect Meshtri muscular build;

- **RAM** affects Meshtri reflexes and their ability to perform multiple tasks simultaneously*;

- **Cooling Fans** determine Meshtri thermoregulation, as well as how warm or cold can oxygen and the heat in their inner regions can get;

- **Storage Drives** affect the default stomach capacity/belly size (if permitted by the admin – any other softer section of a Meshtrus may be chosen instead of the abdomen section);

- **Power Supply** determines just how energetic a Meshtrus can be and how high their metabolism would get;

- RGB Lights add adjustable lighting behind the pectoral grid;

- **The Computer Case** determines whenever the pectorals should have a meshed look or not, and it's origin brand may determine the base species that primary characteristic features should originate from, if such exist. For example:
    - Cougar Gaming case = cougar (or any other feline) based characteristics;
    - Dell ALIENWARE = alien form;
    - Acer PREDATOR = any carnivorous animal characteristics;
    - etc.

- Peripherals may contribute characteristic features as well, should it be allowed to, and can summon special themed garments on the Meshtrus.
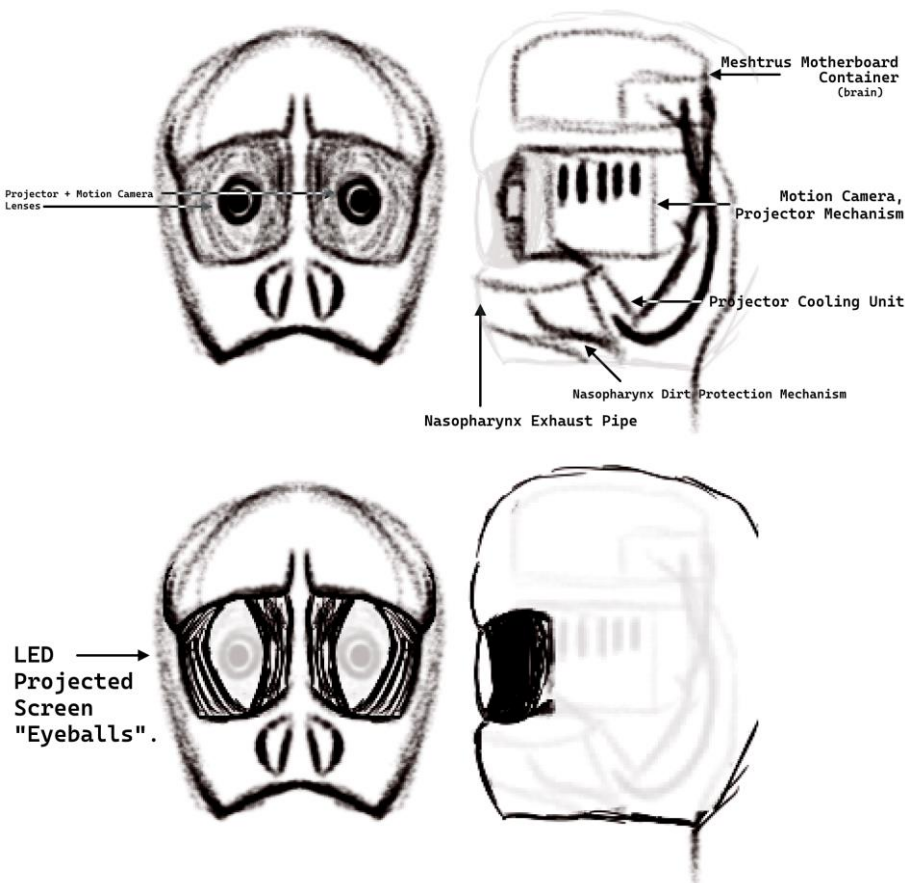
* Up to 60~90% of RAM is used during the idle state of a Meshtrus, since the built-in Desktop is put to Sleep Mode and remains unused throughout physical activity.

Eyes

The visual system of Meshtri consists of a pair of complex mechanisms that:

– allow Meshtri – just like any other creatures' eyes – to receive and process visual details, as well as enabling several photo response functions that are independent of vision;

– display a hologram around each socket to act as a pupil, indicating the direction a Meshtrus could be looking at;

etc.

Projector + Motion Camera Lenses

Meshtrus Motherboard Container (brain)

Motion Camera, Projector Mechanism

Projector Cooling Unit

Nasopharynx Dirt Protection Mechanism

Nasopharynx Exhaust Pipe

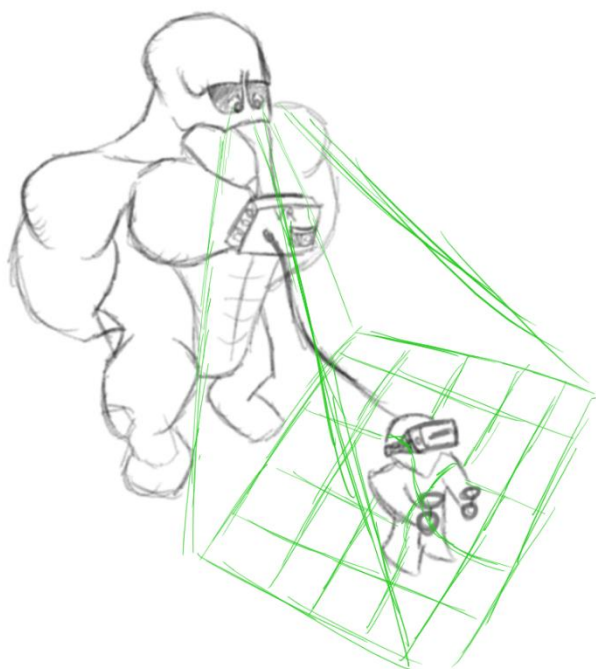LED Projected Screen "Eyeballs".

Even though ocular projector cameras are unlikely to overheat in most use cases, and since Meshtri do not have any lungs, their nasopharynx are used to circulate cool air within the skull region, allowing to keep not only the visual system as cool as possible, but also ensure the motherboard and other essentially installed computer components do not overheat.

Eyes

Another additional benefit coming from Meshtri visual system is that their eyes' projectors can be used as substitutes for monitors (while a Meshtrus remains in the desktop usage state) and tracker cameras for Virtual Reality headsets for perfect height accuracy.

The eyes function in three states:

– During the **idle state**, the optical mechanisms determine motion cameras to be the higher priority; screen projection is not utilized.
The cameras are being used for detecting objects (both animate and inanimate) that could be in the Meshtrus navigation path.

– During the **desktop usage state** - it's active whenever the Meshtrus is being used in 'personal computer' mode - the LED protection lenses become fully opaque for the clearer screen projection result until they return to the former idle state.

– The **VR usage** state consists of three sub-states, during which the LED protection lenses also remain fully opaque until they're back to the idle state:
  ❖ **User Finding Mode**: The camera modules look for the user wearing the connected virtual reality headset;
  ❖ **Calibration Mode**: The projection and camera modules from both sides are used to determine the user's height, the available space, etc.;
  ❖ **Active Mode**: After the calibration is complete, the user is able to engage with virtual reality under their Meshtrus' supervision, having their position tracked to ensure their safety.

Mouth

The inner flesh colors of a Meshtrus (including the cheek flesh and the tongue) can change depending on the temperature of a Meshtrus' insides.

The colors can be automatically overridden by the temperature of the motherboard brain or any PC parts in case of their excessive overheating as an indicator that there is something wrong with a Meshtrus.

Pain factors can also override the flesh colors.

Default flesh colors

Cold / Sustainable

Insides: **#95ADC1** / **R149, G173, B193**

Tongue: **#CFA7D1** / **R207, G167, B209**

Cool / Stable
(Room Temperature Equivalent)

Insides: **#A0B6B5** / **R160, G182, B181**

Tongue: **#D0C8AD** / **R208, G200, B173**

Hot / Critical

Insides: **#E9A56D** / **R233, G165, B109**

Tongue: **#FF8973** / **R255, G137, B115**

Flesh colors can be customized, although to indicate a critical status, the colors will be temporarily overridden by the default color palette sets.

Peripheral Storages

Optionally, Meshtrus pecs (or any other unutilized areas) can be used as storage cases for wired peripherals or charging other devices that typically utilize USB connection cables.

Generally, both respective pecs are categorized to:

- hold and connect peripherals and Virtual Reality Kits;

- hold and connect peripherals and act as mobile USB charging station for varying devices (or strictly holding and connecting as many peripherals that may fit in as possible)
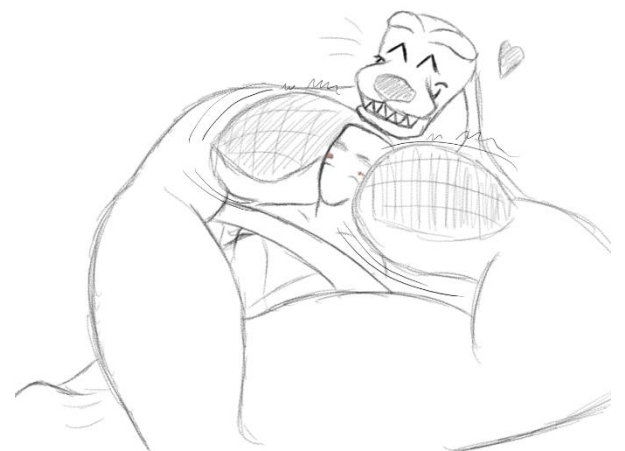
The peripheral interface boards can be ejected out a Meshtrus oral cavity or connected to any connection plug ducts on either of the beast's thighs or into the duct armband, if that exists.

Bluetooth peripherals are also supported.

Massage Head Rest

Given that Meshtri accompany their users, this is one of the built-in comfort features that can be activated on request.

Power/Energy Regeneration

The Meshtri typically require 6-8 minimum hours of 'sleep' to recover the majority of their energy that was used for performing computer related tasks. But sleep is only one of the three recharging methods that allow them to sustain themselves;

Sometimes, guzzling down a single portable battery charger (of 7800 mAh capacity) is sustainable enough for a Meshtrus.

At other times, The Meshtri consume materials that also include but are not limited to common foods consumed by biological life forms.

Gathered resources drop into the resizable Fuel Processing Unit that converts absorbed nutrients into power and other sources save cache into their primary drive storage.

⚠ **Note**: As Meshtri are primarily carnivores, the aforementioned biological forms can also apply as 'edible materials'.
If any living being ends up in the Fuel Processing Unit, the digestion process will not commence without the Admin User's further instructions or until a set time limit has been reached for an automated start.
To avoid (or in case of) any injuries, permanent scarring and near-fatal accidents, please eject everybody out of the unit as soon as possible and dial 911 immediately for professional medical attention.

For persons still eager to visit the stomach of a Meshtrus, see pages 30-31 for more information. ⚠ **Prior Content Warning**: Involvement of vore.

Reproduction

⚠ **Content Warning**: Minor references to sexual acts and object vore and transformation.

By default, Meshtri do not come bundled with extractable genital units.

Mobile Pleasure Models can equip them, but – if they were to have sexual intercourse with the consenting adult party, more specifically another Meshtrus, – they would not have it for reproduction purposes.

However, a Meshtrus of any gender can conceive another Meshtrus through recycling electronics (usually another PC) that went unused for a long time or become broken beyond repair; basically, quite literally giving old computers a new life, reincarnated as Meshtri, by consuming them, like any other foods.

The development of Meshtri offspring typically lasts 5 months, and after the Meshtrus was formed, it will remain inside of a parent's womb for 7 more months to harness traits and knowledge shared by the parent until they are ready to be ejected from the oral cavity and immediately start operating.

In order for a new Meshtrus formed out of an used regular PC to have usable Desktop/VR use states, the recyclable computer/laptop must be at least 5-6 years after first boot up or newer **AND** operate at most stable performance.

Even without the desktop usage features, they still can live a normal life and be happy by solely providing their owners' company.

Section 3

Meshtrus
Blueprinting
(Distinct Features and Design Art Guide)

How to even design them?

As mentioned earlier in the beginning of this guidebook, <u>Meshtri resemble personal computers</u>, and it is preferred to either avoid including certain features that resemble/are often possessed by either Protogen, Synth, or anything of such sort, or ideally to come up with different forms of said features.

For example, a Meshtrus *may*:

– have a full jointed head (or top of the head) shaped like an LCD visor similar to Protogen and Synth characters, **BUT** either ears and/or horns must be shaped distinctively from usual Protogen ears, or eye pupil sprites must be completely absent from the design of your Meshtrus;

– or wear futuristic looking LCD visor goggles.

To avoid having to make unnecessarily complex designs and creating confusion for other certain robotic-bio form species, Meshtri possess some key features that make them fairly distinctive while also possessing features of other animals (these beasts are hybrids, after all).
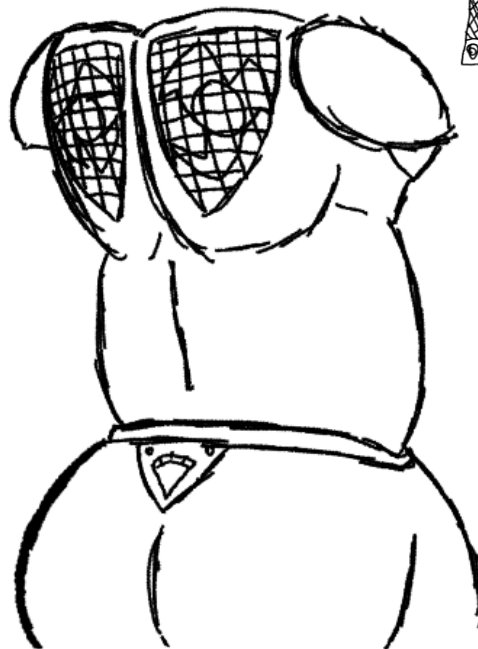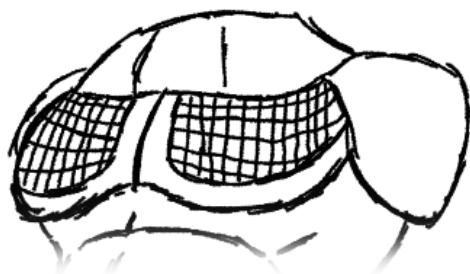
This section will be overviewing key features as they follow:
– Pectoral (and - optionally - scapula) area meshes;
– Peripheral circuit box connection plug bands;
– Eyes.

Meshes

The first key feature that this species is named after!

Usually, Meshtri have at least one meshed grid exposed around the chest area, which would be the very front of the computer block.
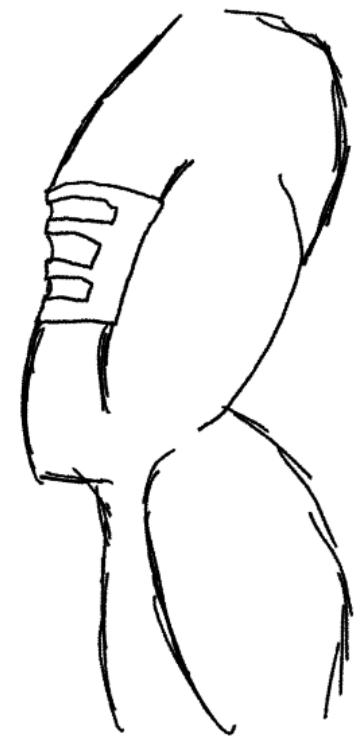

In most cases, the meshed grids behind the Meshtrus can be also exposed as an option, but may become mandatory if either the chest itself is designed to be one of the softer regions, chest grids of a Meshtrus is designed to be sealed by individual lids, or replaced by miscellaneous external features.
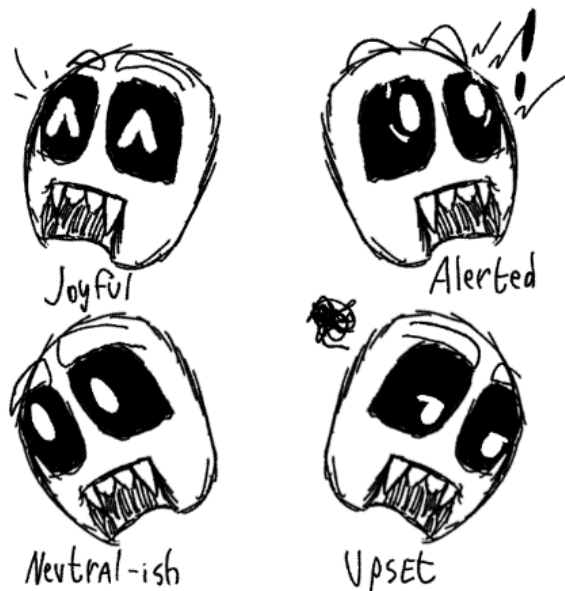
P.C.B. Plug Duct Bands

While some Meshtri may continuously eject peripheral circuit boards out of their oral cavity, allowing their admins access their peripherals during Meshtri computer usage state – it's estimated that the common method of using peripherals is by connecting the peripheral circuit boards to dedicated plug duct bands that are often located on both beasts' thighs.

Additionally (optionally) or alternatively, peripheral circuit plug ducts can be depicted as if the Meshtrus is wearing them like armbands!

Eyes

Joyful

Alerted

Neutral-ish

Upset

Meshtri eyes (at least on the exterior) are depicted as small curved LCD screens, with small, simplistic cartoony pictures resembling pupils.

Often being oval and beady looking.

While it is possible for Meshtri pupil sprites to be more complex, it's not recommended for the designer to add more detail to eye pupils, if character design simplicity and being able to steer clear from the "uncanny valley" are one of the concerns.

BUT YOU KNOW THE SAYING -- "BEAUTY IS IN THE EYES OF THE BEHOLDER".

IF YOU WISH TO GIVE YOUR MESHTRUS COMPLEX LOOKING EYES AND ATTEMPT TO MAKE THEM LOOK AS APPEALING AS POSSIBLE -- YOU ARE ABSOLUTELY WELCOME TO GIVE IT A SHOT! MORE POWER TO YOU!

COS I PERSONALLY WOULDN'T BE ABLE TO PULL OFF SOMETHING LIKE THAT MYSELF WITHOUT MAKING THEM LOOK UNINTENTIONALLY CREEPY, AND I WOULD LIKE TO SEE HOW YOU MIGHT BE ABLE TO PULL IT OFF!

Is my character a Meshtrus?

To be able to confirm if your character is a Meshtrus or not, I've created a simple test for you to complete:

#1 – Is your character based on a real personal computer or a personal computer of your dreams?

IF YOUR ANSWER IS "YES", ADD 5 POINTS AND PROCEED TO THE NEXT QUESTION.
IF YOUR ANSWER IS "NO", SKIP TO THE RESULTS WITHOUT ANY POINTS.

#2 – Can your character actually function like a computer while still living it's own life outside of it's "computer" mode?

IF YOUR ANSWER IS "YES", SIMPLY PROCEED TO QUESTION NUMBER 4.
IF YOUR ANSWER IS "NO", REMOVE 5 POINTS AND PROCEED TO QUESTION NUMBER 3.

#3 – Could your character's lack of computer features be a result of going through Meshtrus recycling pregnancy, originally being a system nearing it's life cycle's end?

IF YOUR ANSWER IS "YES", ADD 5 POINTS BACK AND PROCEED TO THE NEXT QUESTION.
IF YOUR ANSWER IS "NO", SKIP TO THE RESULTS.

#4 – Does your character have see-through meshes either around their chest or back regions?

IF YOUR ANSWER IS "YES", ADD 1 POINT AND PROCEED TO THE NEXT QUESTION.
IF YOUR ANSWER IS "NO", SKIP TO THE NEXT QUESTION WITHOUT ADDING ANY POINTS.

#5 – Does your character have connection ducts allowing to connect multiple devices and/or have a unique way of accessing their "PC usage mode"?

IF YOUR ANSWER IS "YES", ADD 1 POINT.
IF YOUR ANSWER IS "NO", DON'T ADD ANY POINTS.

As a result of your test,

If you gained 6-7 points, then congratulations! Your character fits the necessary criteria to be classified as a Meshtrus!

If you managed to keep 5 points, then your character could be classified as a Meshtrus, but I do recommend to work on your character's overall design that can help them be told apart from other robotic characters.

If you have gained less than 5 points (or don't have any points at all), then your character is absolutely not a Meshtrus, and you shouldn't be concerned about your character being mistaken as one!

Hours of Indulgence with your Meshtrus 101

[Content Warning: HEAVILY NSFW SECTION]

Before we proceed.

The rest of this guidebook's content is a bigger Adults Only 18+ section that really shouldn't be viewed by readers under the age of 18, nor should they be introduced to such concepts in the first place.

In this case, assuming you also skipped out on pages with content warning labels, this is where we bid farewell. I sincerely hope this guide booklet has been at least a little bit comprehensive and was helpful enough to help you make your first (or another) Meshtrus OC!

Please stay safe now. It's a very scary world out there!

With what started off as a stupid joke, it eventually was declared by... a handful of terminally online idiots to be an actual 34th rule of the internet: "If it exists – it's very likely that somewhere out there, someone's already made porn of it", but I am not denying the fact that you might be wanting to make some of the hot shit with your own Meshtrus.

In fact, this section is dedicated to providing guidelines to certain scenarios I looked at *(often related to certain paraphilias - experiences of recurring or intense sexual arousal to atypical objects, situations, fantasies, behaviors, or individuals)* and decided that "yeah, these could work, I... think!", and may expand in the future iterations.

If you - understandably - prefer to not engage with such scenarios, you can skip this entire section just fine, as you won't miss out on anything important.

While it is optional to follow through these guidelines and have your own ideas that might expand further on them, be mindful that not everybody would want to engage with any ideas of such sort, so please respect other people's boundaries, even if they did not give you consent to that – do not even consider forcing them onto others.

Okay? Great.

⚠ **Next Page Content Warning**:
It begins.

Vorarephilia Compatibility

Vorarephilia (or vore, for short) – is a paraphilia characterized by the erotic desire to be consumed by, or to personally consume, another person or creature by swallowing them whole, or an erotic attraction to the process of eating in general practice.

If your Meshtrus is a mobile pleasure model (or inherits features of a mobile pleasure model, more specifically the User Stomach Unit) and you just so happen to prefer being prey – it's very likely that you and them can easily get into indulging in such desire, should you first state your preferences.
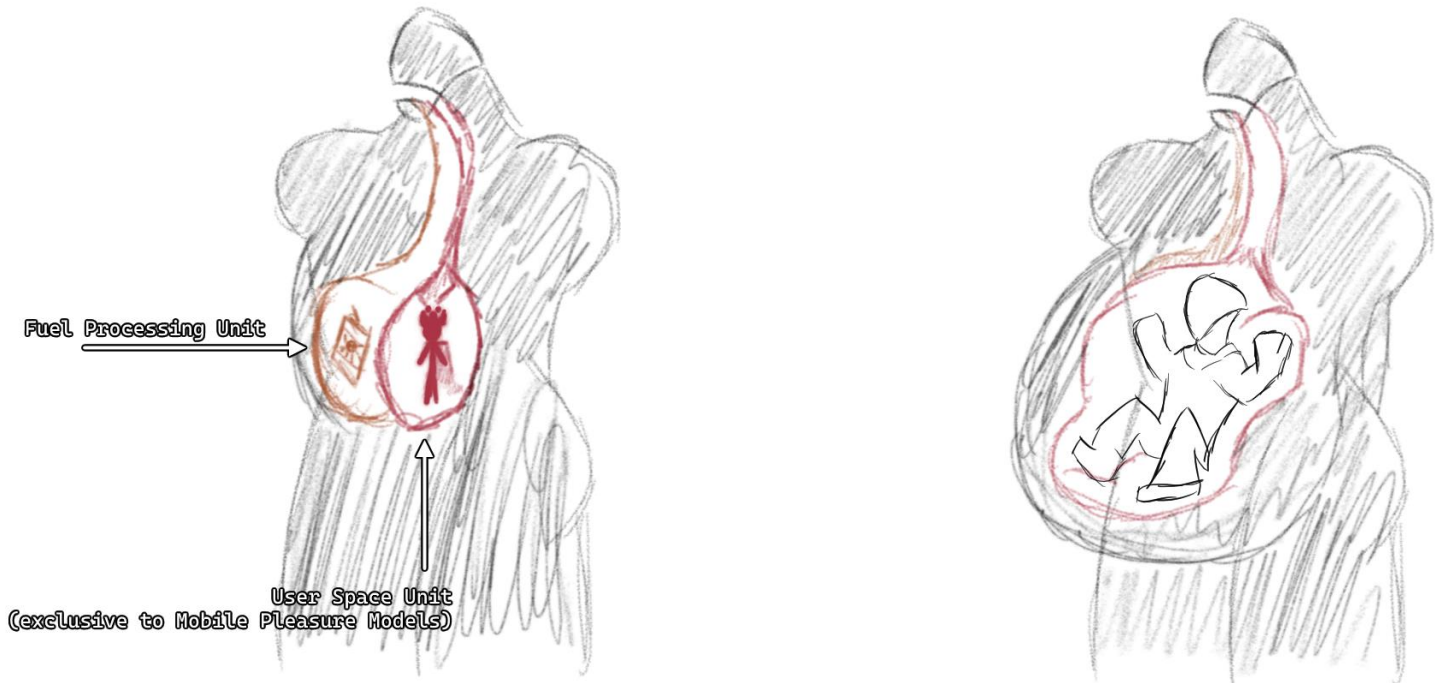
Meshtri Vore Compatibility Features include:

✓ Meshtri digestive system can be customized for additional comfort and increased suitability for residential settlement, meaning that additional stomach units may be installed and some preserved for admin-only use;

✓ Life preservation modules allow for reformation after digesting living beings within fuel processing units;

✓ Digested living beings are transported into the Meshtrus' personalized predscape, usually themed after netscapes or VR chat worlds;

✓ Carrying-charging case stomach units enable for a Meshtrus to consume other Meshtri, – granted, if both Meshtri (and their owners as well) are friends and giving consent –, allowing them to rest up and charge up before being let out.

Limitations:

– Meshtri are pred-only;

– Due to Meshtri not reproducing in an expected natural way, (see page 20 for an elaboration), cock and unbirth vore scenarios cannot normally conclude in "digestion" equivalent endings;

– Anal vore is not possible due to Meshtri not having anal cavities,

– In addition, full tour vore scenarios may often be a play-pretend scenarios, as Meshtri intestines are wrapped around in a never-ending loop their willing meals may freely opt out of at any moment.

User Stomach Unit

Fuel Processing Unit

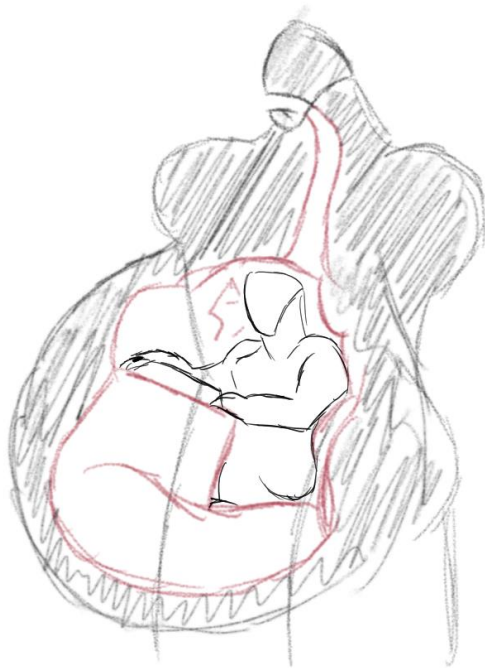User Space Unit
(exclusive to Mobile Pleasure Models)

Mobile Pleasure Meshtri models come pre-bundled with User Stomach Units: primary desktop/VR usage areas for those primarily into vorarephilia.

Mobile Pleasure models can utilize certain features exclusive to them only. Almost identical to the User Stomach Unit, the pectoral two chamber stomach unit and tail stomach are but optional components that serve their purpose as sleeping bags for the users.

The more relevant stomach unit or any stomach unit with greater contents is automatically centered and set forward.

Additional note: *Mobile Pleasure Meshtri come with preinstalled life preservation drivers. What they do is transfer biological forms that wind up getting digested in the Fuel Processing Unit into a dedicated archive that can be used for reforming agents back to life.*
It is recommended, however, to know at least some of the basic first-aid methods to aid the reformed agents regain consciousness - otherwise, ensure that you are being accompanied and guided by medical professionals - to avoid the risk of the returning agent awakening with potential brain damage or possibly dying, if left unattended for a long time period.

User Stomach Unit

User Stomach Unit Features:

- User controlled stomach space size when not in desktop/VR usage state;

- Built-in cooling and oxygen providing systems;

- Functioning stomach lining keyboard and monitor screens;

- Support for deeper customization features, allowing for an admin to adjust the space within the User Unit to ensure they are 100% comfortable.

Muscle Expansion

Normally, the base muscular frame of a Meshtrus may depend on the power of the primary video graphics card (or the average power of multiple graphics cards, if more than one card are installed, should the motherboard allow for it).

But it is possible – even temporarily – to increase the size of your Meshtrus' muscle by substantially increasing **Virtual RAM**, additionally boosting the Meshtrus' reflexes and response time.

To be able to do so, there must be enough free space in any disc drives.

However, the more Virtual RAM size is increased, the more it gets likely for the Meshtrus' performance to stagger and more exhausted they can get, so expand them hyper muscles responsibly!

Nifty Belly Stuff

This page is more of a "fun fact" list, so... do what you will with any provided info.

– The abdomen of a Meshtrus is incredibly stretchy, and can expand quite far and wide, plus making them impossible to burst.

– As such, Meshtri can hoard insane amounts of consumables inside their Fuel Processing Units without issue, even if their hunger is already satisfied.

– Meshtri bellies can instantaneously inflate upon consumption of zip-bombs (and remain unharmed), and have the extra fat dissolve overtime as garbage files are automatically deleted from affected disc drives.

– Meshtri navels may also act as separate chambers, as they also come with internal pockets, allowing to store many things in a more dry space.

Credits

Credits

Colbeala Moghes @ Polyvishap/AerosmawBites – creator of Meshtri species; writer, ideas/concepts; visuals artist. **(polyvishap.neocities.org / aerosmawbites.carrd.co)**

Used fonts – **Gill Sans MT, Segoe UI Semibold, MS UI Gothic, DIN Black, Back Issues BB, Lucida Sans Unicode, Calibri, Courier New**.

[Depending on possible additions in future iterations, the credits will be expanded]